Today’s Lecture

☐ Gesture-Based Interactions
  ■ Handout / Video

☐ Final Project / Exam
  ■ Logistics / Etc.

☐ Paper Prototyping
  ■ Interact / Record
  ■ Summary – Friday
  ■ Turn in paper prototypes

Reminders
- Blog Post (Week)
- Project 3
- Final Project
- Paper Proto Sum
Final Deliverables

☐ Project 3
   ■ Extended – Due Friday @ 5 PM

☐ Paper Prototype Summary
   ■ Due Friday @ 5 PM

☐ Final Project Demo
   ■ 3 days to pick from – 12/11, 12/12, 12/14

☐ Final Exam
   ■ Tuesday, Dec 15th – 8 AM – 10 AM

☐ Electronic Portfolio
   ■ Due Friday of Finals Week
   ■ Includes Projects 1-3, Final Project
Final Project Demo

- Live demo on Surface Dev Unit
  - Set up / ready to go
  - Video camera to tape it
  - Should also test on commercial unit

- Pilot / interface
  - Be smart – demo it yourself
  - Be brave – let me use it 😊

- Plan for half hour
  - Five minutes – set up
  - Twenty minutes – demo
  - Five minutes – Q&A
Final Project Demo

☐ Technical – 20 pts
  ■ Does the demo work as expected?
  ■ Does it run on the commercial unit?
    ☐ May be optional depending on repairs

☐ Criterion – 20 pts each
  ■ Aesthetics
    ☐ Following guidelines from class
  ■ Polish
    ☐ Well thought out, depth of system
  ■ Surface Components
    ☐ Usage of Surface elements
Final Project Demo

☐ Question / Answer – 20 pts
  ■ Well though out answers / explanations
  ■ Feedback from all group members

☐ Writeup – 30 pts
  ■ Project Design / Iterations
  ■ Feature Discussion / Screenshots

☐ Other Notes
  ■ Scoring relative to group size
  ■ Surface elements
    ☐ Not a fixed number, what is Surface-y?
Final Project Demo

☐ Select times
  ■ See my Google Calendar
  ■ Pick three times that work for all group members and instructor
  ■ E-mail / choose time
  ■ FCFS – must pick by last day of class

☐ Dates
  ■ Friday, December 11
  ■ Monday, December 14
  ■ Wednesday, December 16
In the normal classroom
- 215 DeBartolo Hall

Written exam
- Open book / open note
- Recommend you summarize
- Short answer
- WPF / Surface programming
- All key points – cumulative exam
- May slip slightly to 8:05 or 8:10
- Will drop one or more questions
Electronic Portfolio

- Highlight your projects
  - Done individually
    - May collaborate with group members but you should have your own page
  - Showcase your work
    - Will have Camtasia or other recording software ready by next week
    - Video camera
    - Digital camera

- Page plus sub-topics
  - Screen shot
  - Movie
  - Discussion – Tools, Features, Code, etc.
Oblong Industries g-speak spatial operating system

http://www.youtube.com/watch?v=GmqJr2ijKIo
Paper Prototyping

- Aim to get two / maybe three sessions
  - Pick one person to run your project
  - Other members pick another project to be the user subject
- Project lead
  - Facilitator, computer, observer
    - Less than ideal – restricted due to time
- Session
- Break / Discuss w/team
- Session
Questions?

- Weekly Blog
- Project 3
- Final Project